



Design Technology Curriculum Map



| | Unit 1 | | Unit 2 | | Unit 3 |
|---------------|--|--|---|---|--|
| EYFS | All about me Structures: homes | I wonder what's special? Animal enclosures | I wonder how we'll move? Junk modelling: vehicles | I wonder how things change? Cooking and nutrition | London Calling! I wonder what's out there? Creating props to enhance narrative (making things move using split pins) |
| Year 1 | Cooking and nutrition Preparing fruit and vegetables | | Structures Baby bear's char | | Mechanisms Sliders and Levers |
| Year 2 | Textiles Templates and joining techniques | | Cooking and nutrition A Healthy and Varied diet | | Mechanisms Wheels and Axles |
| Year 3 | Cooking and nutrition A balanced diet Eating Seasonally | | Structures Shell Structures | | Textiles 2D shape to 3D product |
| Year 4 | Mechanisms Levers and Linkages | | Electrical systems simple circuits and switches | | Cooking and nutrition A Healthy and Varied diet |
| Year 5 | Textiles Weaving | | Electrical systems Monitoring and Control | | Mechanical Systems Cams |
| Year 6 | Structures Frame Structures | | Textiles Combining different fabric shapes | | Mechanical Systems Pulleys / gears |